

## Altered Terrains Application

We are excited to announce an open call for artists to participate in Altered Terrain, an exhibition that will showcase 10 early career artists who are critically engaging with emerging digital technologies in Ireland today. By presenting a series of site-specific installations and interventions, our aim is to provide fresh insights into the spaces we encounter and to explore the complex relationships between physical and digital environments.

The exhibition will feature AR artworks that explore the concept of Altered Terrain. In July 2023, viewers will be able to observe and interact with these works at various locations across Ireland, and an online guidebook will be created to map all 10 installations.

We invite proposals that are specific to a particular location, whether natural, rural, or urban. We welcome submissions from artists working in all forms of digital media, including video, 3D models, animation, and sound.

We encourage works that engage with any of the following themes:

- The relationship between technology and nature
- The intersection of digital and physical space
- The impact of human activity on the environment
- The evolution of traditional cultural practices in a digital age

An artist statement

A PDF with 1-2 examples of previous work and relevant supporting links/imagery for this proposal  
A description of your intended artwork, which can be either an existing or proposed piece (must be complete by June 1st, 2023) (max. 500 words)

We accept the following file types for AR works:

- 3D Object (.gltf, .glb, .zip; max size 50MB)
- Image (.jpg, .png, .gif; max size 15MB)
- Video (.mp4; max size 25MB)

An artist statement:

*It's not about us.*

—

Previous Work/Relevant images:

The creatures - video compilation

Life drawing in AR

-Images from Circuit & Brainworms

<https://sketchfab.com/neonatus.exe/models>

<https://neonatus.neocities.org/cyberneticmeadowarchive>

<https://neonatus.neocities.org/cyberplants>

—  
Hey omg :) I finished the video but it's kinda SHIT i don't think i have the beautiful video touch  
I finished mine but clipchamp would export... then i made it all again and it didnt export again ... :-(  
ARE U SRS that's so grim!!!! Could u screen record clipchamp playing it? It's a little convoluted but  
might add to it ya never knowww  
<https://youtu.be/JHO1qg65RA0> here's the private version of the one i made, u can only see it thru the  
neonatus account but it's pretty bad idk idk

Haha omg its so classss wth... makes it so interesting... ime is so normal compared to it haha just a  
normal compilation lol...

No it's defo good!-!!! This one was os weird bc there's too many photos in it lol and too many slow  
zoonms

No WAIT i fixed it i put the -is it possible to fulfil one's cyborgian identity voice over over it haha it's  
good now <https://youtu.be/KA55u6lkWWo> <<< ill watch this now !!!

Haha yeaaa its class w the voice over aswell... epic

OMG third time lucky.... It exported

Amazing omg crying getting sick eytc i'm so happy four u (why is clipchamp just so problematic  
sometimes...) also did u watch the grimes interview she's so gas ahahah

No not yet...!!! Im too excited  
She's like rly nervous and funny and the interviewer is rly nice and chill tbh! :-)  
I need 2 order in surface tension, she always talks abt it - i'm #influenced  
Surface detail... yesa i need to finish it 2  
Yesa  
Yesa yesa yesa yesa yesa  
yesa  
Haha ill try upload m bad vid now :\_)  
YAAAAAAYYYYYY  
I'll brush my teeth as i wait  
^^^normal

[https://www.youtube.com/watch?v=b0u\\_qpR5iOO](https://www.youtube.com/watch?v=b0u_qpR5iOO)

Can cut away second half if its bad ... its just some of the creatures in URL universe cuz we barely have any vids of them in AR

OMG NO IT's amazing i just finished it!!!! So beautiful & good!!! It's prob good that we each made 1 bc they're rly different actually & kind of a good representation of the ways that we've been playing w ARL like the just a line 1 is rly like about the AR lines plating w the space and the second 1 is like all about the creatures!!!! I think its so so good and beautiful  
And I love the second half ahaha it's so like a nature documentary!

PUBLISH ITTT YASS

Hahah ok class.... Thats nearly evrythn then... we can fix app etc later  
Yea perf! We can do it tomorrow morning? :)  
Class

& do we need more supporting images 4 this r are vidz ok  
I'd say for the the Examples of Prev Work we put in the links to the videos, and have a rly short piece of text w it and a few pics I'd say, just have it all in the PDF under Prev Work :)  
Yap thats good  
Yeah it actually is cool when i see it all compiled here !  
Okay I'm off to bed bc Caden the Matron is insisting on timely sleeptime :-p see ya in the morningggg love u night night xxx  
Hahah okay night nite cu 2moro xxxx

<https://www.musi-co.com/listen/streams> unrelated but a cool site to stream AI music ahaha yaaay

Website:

<https://neonatus.neocities.org/> // <https://linktr.ee/neonatus.exe>

---

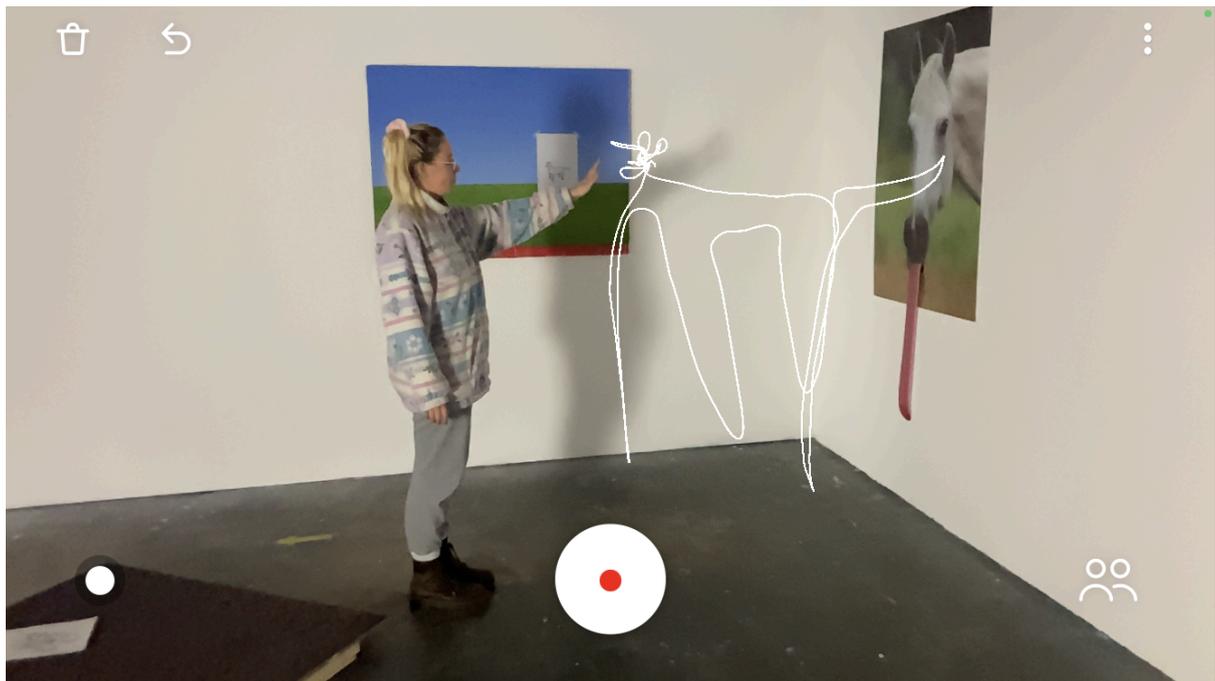
## PREVIOUS WORK EXAMPLES:

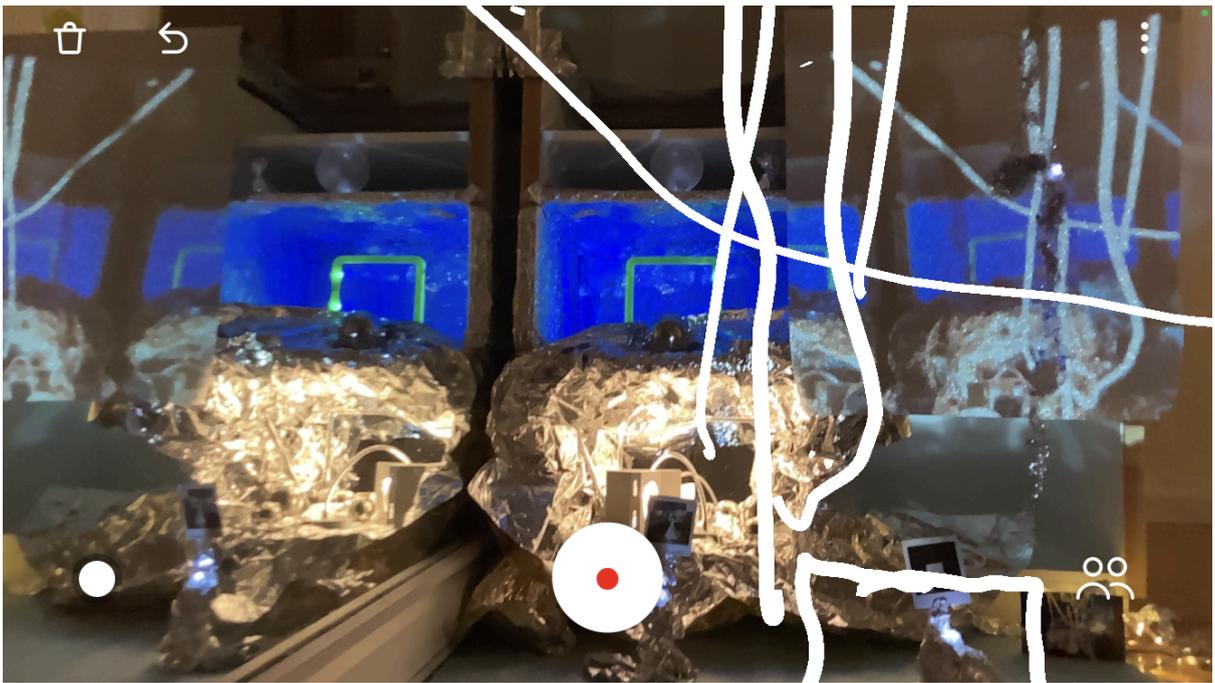
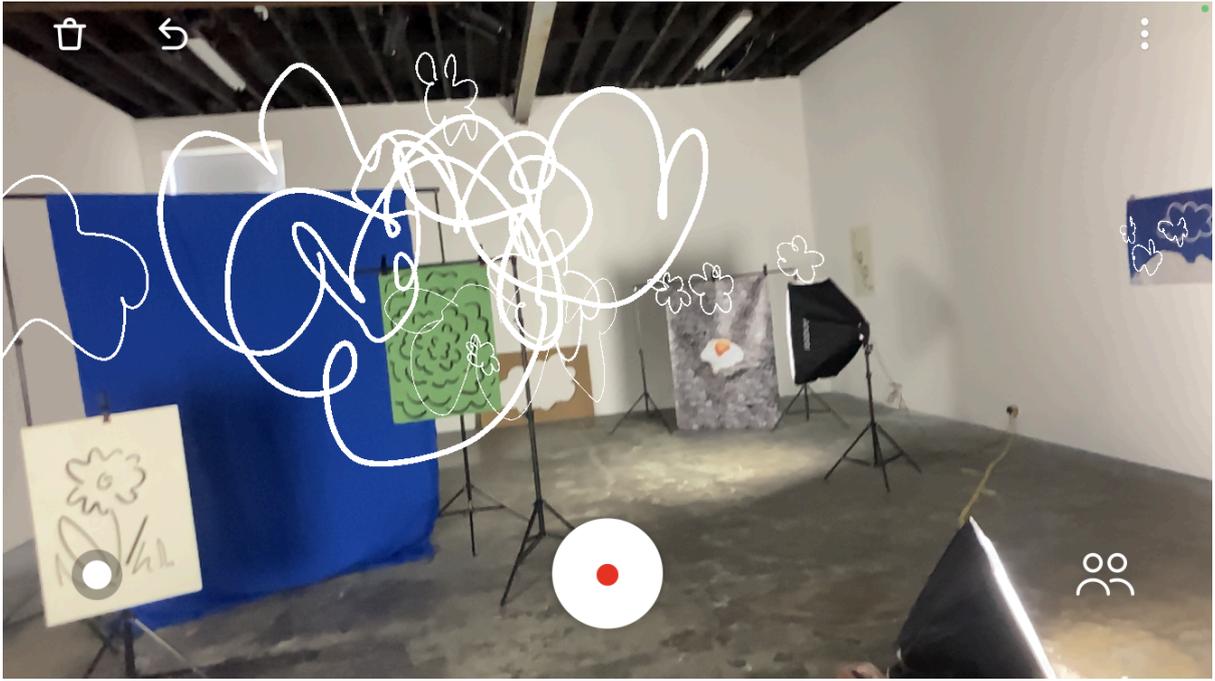
### 1. IRL/ARL/URL:

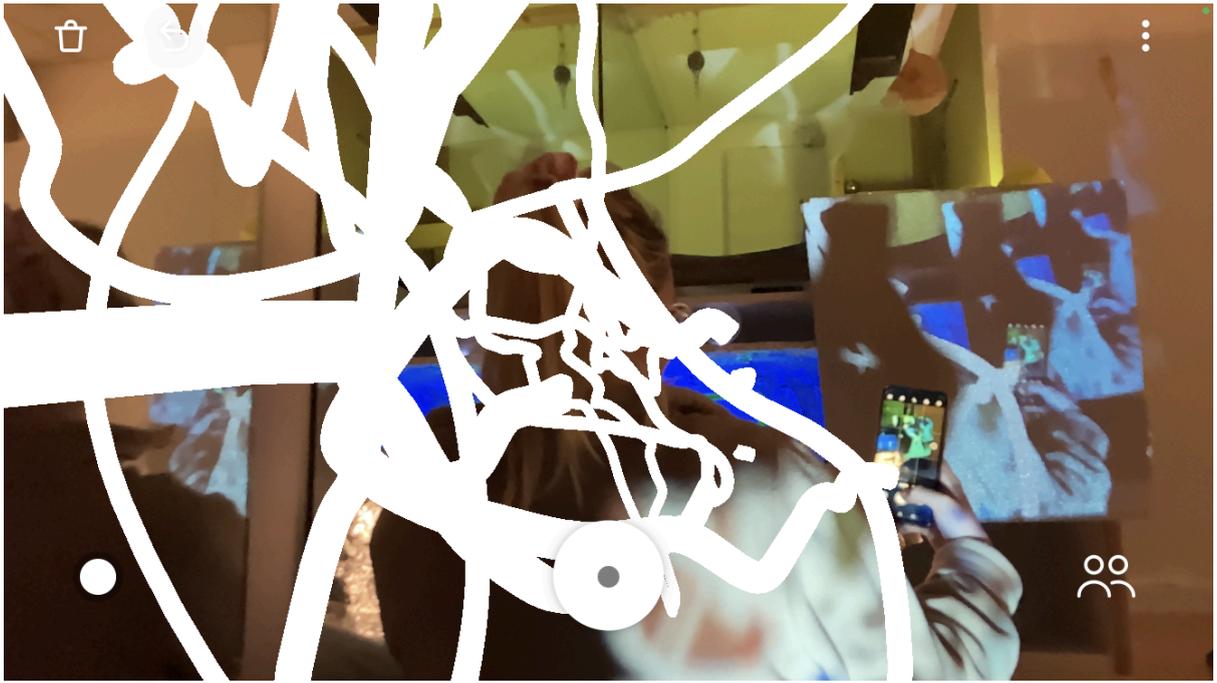
This is a collection of play results from our time working as part of the TECA collective. We had a project award as part of Circuit 2021, where we were given a space in Galway city to occupy. We played a lot with AR at this time, mainly with the phone app JustALine, using this to make interventions into the space. At the same time, there was a really cool show running in the 126 Gallery, called Brain Worms Redux by the Cork artist Elinor O'Donovan which we visited and then made some AR interventions in the show space > <https://elinorodovan.com/Brain-Worms-Redux> < It was a really interesting way to engage with the physical world! Etc. The interventions were pretty basic as the tech was still in its infancy.

Link to video: <https://www.youtube.com/watch?v=KA55u6lkWWo>

Some stills:









## 2. CYBR CREATURES ARL

This is a collection of cybr creatures we've been generating/discovering/realising over the past 12 months or so. Thing about the IRL (in real life space), the URL (the digital space), and the ARL (augmented space), and the inhabitants/ecology of each of these systems. This is the idea that we are expanding upon currently, and something we would love to realise as part of Altered Terrains. The video gives examples of cybr creatures in the context of the URL, their home terrain, and also some examples of them being taken into the ARL.

Link to video: [https://www.youtube.com/watch?v=b0u\\_qpR5iOQ](https://www.youtube.com/watch?v=b0u_qpR5iOQ)

Stills:

(I can't find any good ones, do u have some? :) ) ill check :)  
Ps ik the writing is kinda shit idk it's just kinda notes lol





PROPOSAL:

*\* (we can change title)*

## Terr-AR-ium

AR is on the fragile border between the IRL/URL. - it's ARL!

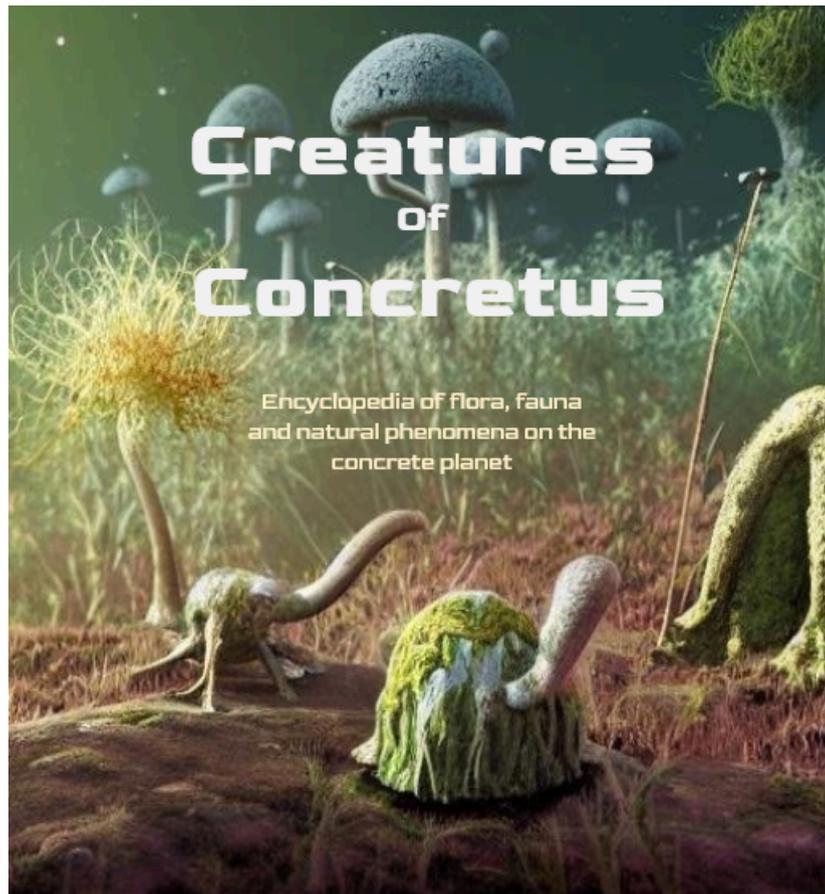
The terrarium is one creature - many things can come from this creature.

Our proposal is to create a neonature terrarium ecosystem filled with cybr creatures, which will be animated with an accompanying soundscape. This terrarium will be a single .glb file from which a whole ARL ecosystem will branch off.

The overall concept is to create a terrarium that viewers can look into and explore, with opportunities to discover more information linked to other elements in the ecosystem.

We plan to make an immersive experience that blends physical and digital elements; including physical elements on-site, such as AR images, QR codes, and subtle augmentations, as well as clickable elements on the AR model that provide additional links, images, instagram AR filters, downloadable files, and rabbit holes into the URL universe..etc.

We hope to make a mini booklet to accompany the online guidebook, which could include images, QR codes, maps, info and additional writing. We have lots of stuff like this already - include pics of docs?



We also propose to make an interactive platform (website/ google drive doc/ folder) where users can contribute to and extend the ecosystem of Terrarium ARL, allowing them to share their own images, screenshots, videos, drawings, and other documentation of their experience.

We propose Eyre Square, Galway City as the specific location.

Terrarium ARL will explore how we can update our understanding of nature and how we interact with it in the digital age. It involves recontextualizing nature as something that can be used digitally, creating neo-nature and cyber creatures that can have a discourse through AR.

The concept of 'the sacred' in nature has been dehumanising. By deconstructing the idea of nature as something that is sacred and untouchable, it becomes easier for us to take responsibility for our impact on the environment and to interact with it in a meaningful way. AR allows for a crossing of borders between the hypothetical and the real, providing a platform for this neonature to try out the IRL and meet in a new context.

Terrarium ARL will consider the nature walk as a cultural practice, looking at how AR can augment our tools for observing the natural world and how it can change the way we see the landscape, encouraging us to participate in explorership and observership as we interact with the world.

Different formats/ interfaces, (IRL, URL, and ARL), allow us to experience the world differently. This work will playfully highlight the importance of updating our tools for observing the natural world,

(e.g. traditional augmenting lenses such as field glasses, binoculars, microscopes, cameras and digital lenses)...Terrarium ARL will play with what might happen when the nature is explored through ARL [augmented reality lens].

We hope this work will provide an interesting foundation for n exploring the relationship between nature and technology and allowing visitors to interact with nature in a contemporary and meaningful way.

## Terrarium

The hinge is one creature(crawler) - many things can come from this hinge  
AR is on the fragile border between the IRL/URL. - it's ARL!

It's going to be a whole ecosystem that will branch off from the one .glb file that we send

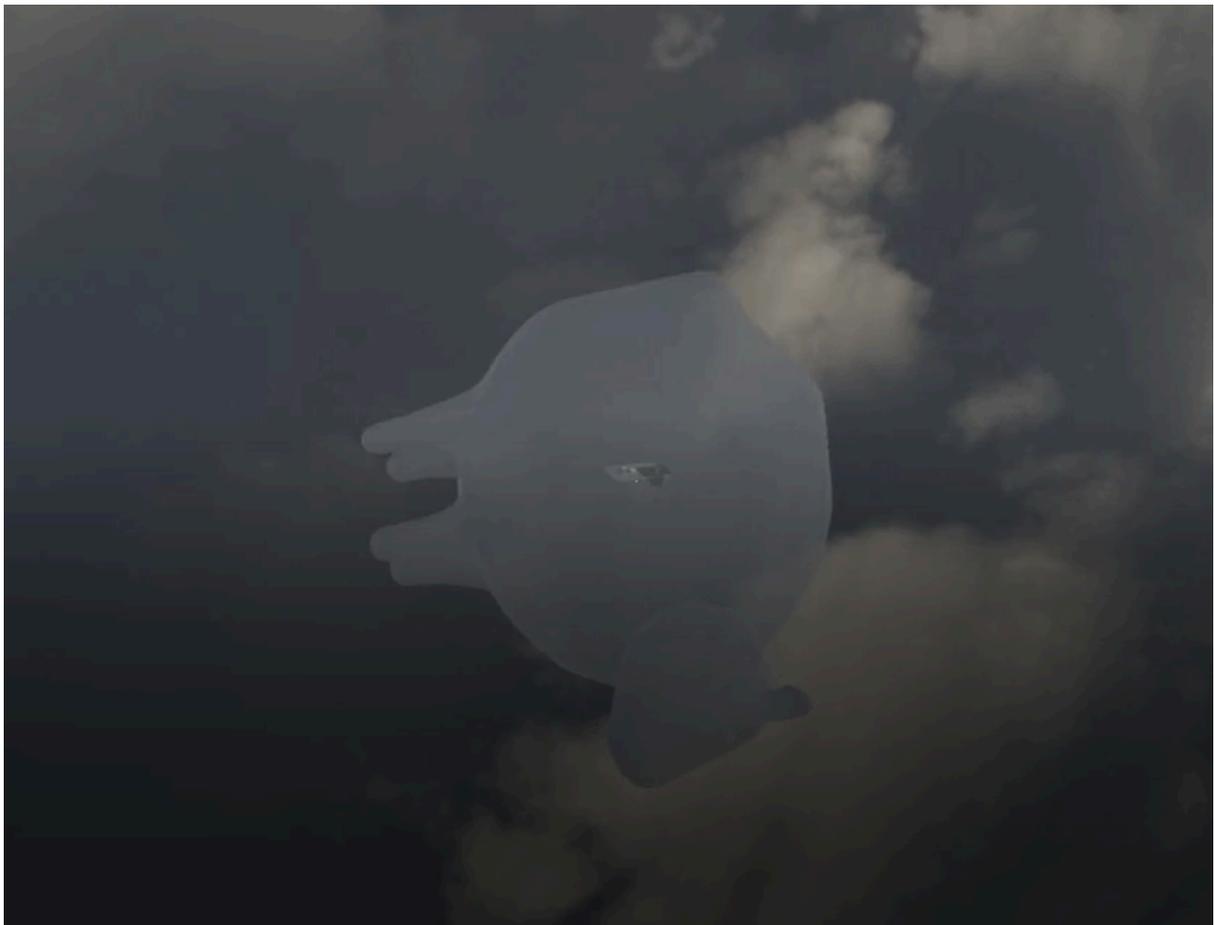
-one main Creature from the Universe/Concretus/Swamp of Yore

-this will be animated, & have an accompanying soundscape.

There will be things on site physically that can lead to other things - like AR images, QR codes as well. Maybe some pieces of writing or augmentations to the area that are subtle.

Terrarium of the ecosystem that you can look into - and then find more information linked off of the other stuff

AR filters like on Instagram to accompany this if people want to use them.



Clickable bits on the AR model to find out more info on them - if this is possible with whatever program is going to be hosting the images.

Make our own mini booklet to go with their online guidebook - images and qr codes and additional writing etc etc

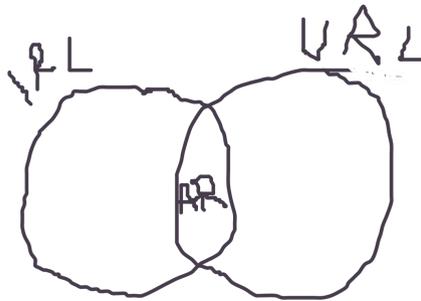
Specific location:

Eyre Square, Galway City.

Themes:

The relationship between technology and nature - contemporary treatment of nature with neo madeia update understandings usership of nature... how can we update our understanding of nature and how we interact with it and... the digital is natural...

The intersection of digital and physical space - IRL/ URL / ARL /... (ven diagram)



& the layering of URL nature with IRL nature is just so so aesthetically good

The impact of human activity on the environment - desacrasise /

The sacred is dehumanised & denaturalised - this makes it impossible to use - so taking the Natural down from the Sacred to the Banal and natural can make it easier to use/fix problems/take responsibility for/interact with etc. recontextualising it as something that can be used digitally, as contemporary manifestation... neonature, cayber creatures... AR is allowing them to have a discourse... because otherwise its hypothetical... ar allowing them to cross the border... and try out the IRL... meet.. Please refer to ...

The evolution of traditional cultural practices in a digital age

Cultural practice of the nature walk... spectatorship..vs usership... what happens on the nature walk... observership....explorership.... In this era theres a responsibility on everyone to participate in explorership.... The practice of looking at nature/ thinking about natre through the AR layer... possibilities for changing/ altering /... how we see the landscape...

Pla & discovery ... returning to childlike state of wonder/ joy... traditionally a nature walk more affirmative... (identifying...)... That's a... this is a... (the unknowingness of what were seeing .... The stamp of this era... uncomprehending...  
Whats this ? CREATURE

What things stay the same... the things only one format can do vs the other  
IRL - smells/ terrain/ URL- morally ambiguous - backlighting... [digitally ou won't startle the animals]  
ARL - can cross/ merge these things...

updating tools to observe the natural world - traditional augmenting lenses = (feild glasses, binoculars, telescopes... etc... ARL [augmented reality lens]

Or Quantum Field Lenses - // Seeing Stone



transmuting the area of, say, Eyre Square, to the Swamp Of Yore - where it could be like a nature walk through the swamp with the creatures, music, area to learn more (like those epic nature info boards you get on trails). & like QR codes to download the creatures - & like perhaps is there some way this could also be translated into useability?

- Like say if we could have an IRL area (oooh i love the IRL/URL intercourse!) where like people who see it could leave notes/drawings/build something or like a QR code link to a shared doc or something that they could contribute to? Or like a google drive doc where people could upload images of the nature walk // or like contribute to a wider scope of useable makership ? Like being able to take the experience of the walk and like further it -

And like this could be thru images, video// or like soundscapes //ai stuff as well? Like How could one use the swamp of yore, not as finders (kinda like us) but like giving agency to the Users (also kind of interesting thinking about this in relation to the context of like how are we ALLOWED/ how do we allow ourselves to use the world around us?)

Kind of a little bit like the virtual slug pets as well ahahah like if u download baby boolean & then undertaking her guardianship/caring for her.

Like We alter the terrain - and how can someone else alter the terrain?

Specific location:

Where would be cool? Somewhere in the city like Galway might be more useable.  
Abandoned building  
Eyre Square (like busking monks lol)

Proposed FileType

Ideal scenario  
: like .gltf files of the monks (?) moving and music as well

Or like a Jenny moment?

Or perhaps - transmuting the area of, say, Eyre Square, to the Swamp Of Yore - where it could be like a nature walk through the swamp with the creatures, music, area to learn more (like those epic nature info boards you get on trails). & like QR codes to download the creatures - & like perhaps is there some way this could also be translated into useability?

- Like say if we could have an IRL area (oooh i love the IRL/URL intercourse!) where like people who see it could leave notes/drawings/build something or like a QR code link to a shared doc or something that they could contribute to? Or like a google drive doc where people could upload images of the nature walk // or like contribute to a wider scope of useable makership ? Like being able to take the experience of the walk and like further it -

And like this could be thru images, video// or like soundscapes //ai stuff as well? Like How could one use the swamp of yore, not as finders (kinda like us) but like giving agency to the Users (also kind of interesting thinking about this in relation to the context of like how are we ALLOWED/ how do we allow ourselves to use the world around us?)

Kind of a little bit like the virtual slug pets as well ahahah like if u download baby boolean & then undertaking her guardianship/caring for her.

Like We alter the terrain - and how can someone else alter the terrain?

& this could defo allow for like vertical/horizontal soundscapes etc as well! Like geolocating the area & the sounds & stuff

And this as a thing might do really well bc it's really close to what they're looking for in terms of dialogue with nature etc. - and it's also really close to what we epiphanised abt in Interface - like the Sacred Tree & like how it's important to interact with nature as a contemporary thing in a contemporary way! & the layering of URL nature with IRL nature is just so so aesthetically good - (especially if it's geolocated i think it could be class!)

ALso it's maybe thinking a bit about like neoexplorations - like how the World was already explored so now we get to re-explore the URL & IRL world again with a different context!

& have images IRL in the site as well that specific AR creatures map onto (like those rly good prints u made) omg this could be v exciting \ i know i would love to come across this in town lol!

& could this be extended into perhaps a portion of The Odyssey?

& the hero journey multiplied over & over with the number of people coming through? If so, like what supplies are needed (if any)? Digital avatars//the crossing of the boundaries ? This is rly unedited streem of conshusnis so sry if it's really incomprehensible!

Although looking at the file max size guideline perhaps we are being a bit too ambitious lmao .